

A Review on Connected Vehicle Cyber-Attacks and Various Intrusion Detection Techniques

Segun Ebenezer Olaniyan

Federal University of Technology, Minna, Nigeria.

ABSTRACT: In today's world, self-driving and connected vehicles are becoming more interconnected with the internet. This integration allows for many features and services, such as cellular service, Wi-Fi, and Bluetooth. However, this increased connectivity comes with increased vulnerability to cyber threats, making automotive systems more attractive targets for potential cyber-attacks. It is imperative to prioritize intrusion detection when securing the network of vehicles, particularly self-driving cars, and vehicles with open connectivity. This paper presents an overview of cyber-attacks that can threaten connected and autonomous vehicles and various intrusion detection techniques used to avoid them.

KEYWORDS: Connected Vehicle, Internet of Things (IoT), Cyber-attack, Intrusion Detection, Automotive, Network GInternet.

1. INTRODUCTION

The Internet of Things (IoT) has brought about a significant transformation in how automotive networks function. Nowadays, cars are capable of connecting with various infrastructures and devices that were previously unknown to them. The Internet of Things (IoT) is a global network of interconnected devices and technologies that allows cloud-based communication. The primary factor that facilitates this function is the internet.

The modern vehicle has evolved into a complex cyber-physical system, combining traditional mechanical components with sophisticated electronics and software. Electronic Control Units (ECUs) play a crucial role in this system by managing various functions within the vehicle (Lampe & Meng, 2023).

The ECUs (Electronic Control Units) are in charge of multiple vehicle functions, including driving and comfort, and they communicate through various in-vehicle networks. These networks often use technologies like Ethernet and CAN (Controller Area Networks), a type of bus technology specifically designed for communication within a vehicle. The communication between ECUs and specific peripherals is made easy by utilizing a shared bus and a simple protocol (Zenden et al., 2023).

Modern vehicles, including electric, hybrid, and driverless cars, require constant communication between different modules to function correctly. Various applications of CAN have been rapidly developed to facilitate this exchange of information. Additionally, there are other complex in-vehicle network architectures, such as Media-Oriented Systems Transport

(MOST), FlexRay, Local Interconnect Networks (LIN), and Automotive Ethernet (AE) (Rathore et al., 2022).

According to (Hammood et al., 2023), cybersecurity experts forecast increased cyber-attacks with the increasing usage of vehicle communication systems. It is imperative to employ robust detection techniques to prevent such threats. An Intrusion Detection System (IDS) is a security system that can improve vehicles' safety without requiring significant infrastructure changes (Lampe & Meng, 2023). It depicts excellent potential for enhancing connected vehicle security.

1.2. Objectives

To expose different cyber-attacks posed at connected vehicles and automotive systems and find various intrusion detection techniques that can be used to detect and avoid these cyber-attacks and the performance of each intrusion detection technique.

1.3. Brief Overview of Connected Vehicle Communication

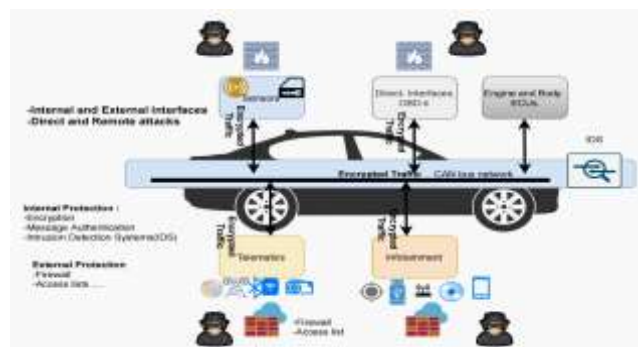


Fig. 1 - A connected vehicle with entry points for data injection (Aliwa et al., 2021).

The figure above clearly represents the techniques used to input and output data between the vehicle system and the external environment. Telematics allows for communication between the vehicle and external networks or servers. They enable remote diagnostics, over-the-air updates, and navigation services.

However, infotainment provides occupants with entertainment, navigation, and communication features. These systems are connected via Bluetooth, USB, or Wi-Fi to external devices such as smartphones. In addition, vehicles have physical interfaces and ports, such as USB or diagnostic ports (OBD-II), which could be referred to as direct interfaces for legitimate purposes such as diagnostics, maintenance, or firmware updates.

Modern vehicles have many sensors for various purposes, including advanced driver assistance systems (ADAS) and autonomous driving features (Khandelwal & Shanker Shreejith, 2022). These sensors collect and feed data to the vehicle's control systems. All these components enhance vehicles' open connectivity and are susceptible to cyber-attacks.

2. CONNECTED VEHICLE CYBER-ATTACK

Any malicious activity that takes advantage of vulnerabilities within a vehicle's network or the open connectivity features of motor vehicles can be called a connected vehicle cyber-attack. These attacks can target various vehicle entry points, components, or systems to compromise their operation, safety, privacy, or data integrity.

One of the critical components of the automotive system is the Controller Area Network (CAN). The CAN protocol is commonly used in vehicles to transfer data between ECUs and sensors. A CAN bus controller within the vehicle connects crucial components like the engine and body control modules, including gears, speed, brakes, and more. However, since the CAN protocol lacks message authentication, it is susceptible to cyber-attacks like CAN frame injections (Aliwa et al., 2021). Furthermore, (Nguyen et al., 2023) provided insight into the typical network attacks that cyber attackers can execute on the CAN bus. The cyber-attacks are as follows:

- **Flood Attack:** One of the most common types of attacks on computer systems is a denial-of-service (DoS) attack. It involves the use of a flood attack, where a large number of legitimate requests are sent, overwhelming the processing capabilities of the CAN bus. The attacker aims to destroy the system's infrastructure and destabilize its operations.
- **Fuzzy Attack:** The CAN Bus is repeatedly injected by using random messages. To interfere with the vehicle's operations, the attacker analyses the CAN packets containing in-vehicle information and chooses specific CAN IDs to trigger unexpected actions.
- **Spoofing Attack:** Intruders can launch a spoofing attack, also known as a malfunction (Mal) attack, using acquired CAN IDs to identify particular subsystem functions within a vehicle. Changing the payload generates abnormal messages.

- **Replay Attack:** A legitimate message being seized and carelessly introduced into the CAN bus poses a potential threat. This could force vehicles to repeat actions that might result in dangerous consequences. Detecting such attacks is only possible if the sequential patterns in the CAN are carefully examined.

Other potential cyber-attacks that could occur against autonomous and connected vehicles include;

- **Remote Exploitation:** It involves exploiting vulnerabilities in the vehicle network, software, or associated systems to gain unauthorised access and control vehicle functions. Attackers can remotely modify critical brakes, steering, and speed systems. If a hacker accesses sensor data and enters false information, it can cause the vehicle's management systems to make incorrect decisions, affecting safety and performance.
- **Data Manipulation:** Attackers can inject false information into a vehicle's sensors or systems, causing the vehicle's management system to make incorrect decisions. For example, changes in sensor data related to environmental or road conditions can lead to risky or unpredictable behaviors. Additionally, telematic systems can be vulnerable to unauthorised access or malicious attacks that could result in data modification or control of certain vehicle functions.
- **Ransomware:** Modern cars are connected to the internet; attackers could shut down its system and take it hostage, demanding payment to return control to the owner. Attackers can insert malicious code or gain unauthorised access to a vehicle's network to shut down its system.
- **Eavesdropping and Surveillance:** The transmission of private information between a vehicle's components or to outside servers can be intercepted and stolen by cybercriminals. This poses a potential risk to the passengers' privacy inside the vehicle.

3. REVIEW OF VARIOUS INTRUSION DETECTION TECHNIQUES

Nguyen et al., (2023) proposed an innovative intrusion detection system (IDS) for detecting potential attacks on in-vehicle CAN buses. The system uses transformer-based attention network (TAN) technology, which can categorize attacks without relying on RNNs. The TAN employs a self-attention mechanism to identify replay attacks by aggregating sequential CAN IDs. Unlike other models, the TAN can identify intrusion messages without requiring message labelling, even when sequential CAN IDs are used. The experimental results have demonstrated that the TAN is more efficient than the baselines for different input data types and datasets. Additionally, the TAN uses transfer learning to improve the performance of models trained on small data from other vehicle models, inheriting the benefits of transformers.

Yang et al. (2022) designed a remarkable IDS system named Leader Class and Confidence Decision Ensemble (LCCDE). It utilizes three state-of-the-art algorithms (XGBoost, LightGBM, and CatBoost) to identify the most effective model for each type of cyber-attack. By leveraging the predicted confidence values, the class leader models can accurately detect an array of cyber-attacks. The results of experiments conducted on two public IoV security datasets (Car-Hacking and CICIDS2017) demonstrate that LCCDE is a reliable solution for detecting intrusions on intra-vehicle and external networks.

According to (Yang et al., 2022), the LCCDE model proposed demonstrated exceptional performance on the Car-Hacking dataset, achieving an almost perfect F1-score of 99.9997%. Additionally, it significantly elevated the F1-score of the CICIDS2017 dataset from 99.792% to 99.811%. These results emphasize the advantages of utilizing the highest-performing base models for each category to construct the LCCDE ensemble model.

Yang & Shami, (n.d.) proposed an Intrusion Detection System (IDS) for IoV systems that uses transfer learning and ensemble learning techniques based on Convolutional Neural Networks (CNNs) and hyper-parameter optimization. Experiments were conducted on two widely recognized public IoV security datasets - the Car-Hacking and CICIDS2017. Based on the experiments conducted, it was observed that the proposed IDS framework could accurately detect different types of attacks with higher F1 scores of 100% and 99.925% than other state-of-the-art methods used on the two benchmark datasets.

Khandelwal & Shreejith (2022) presented a machine-learning model to detect various in-vehicle attacks effectively. The model used Xilinx’s Deep Learning Processing Unit IP on a Zynq Ultrascale+ (XCZU3EG) FPGA and was trained and tested using the public CAN Intrusion Detection dataset. The model boasts an accuracy rate of over 99% and a false positive rate of only 0.07%, making it highly reliable in detecting denial of service and fuzzing attacks. Its performance is comparable to the most advanced techniques existing. The IDS execution consumes only 2.0 W with software tasks running on the ECU, resulting in a 25% reduction in per-message processing latency compared to current implementations. This deployment is an excellent option for real-time IDS in in-vehicle systems as it requires minimal task modifications and allows the ECU function to coexist with the IDS.

Schell & Kneib (2023) designed SPARTA to detect and prevent intrusions on the CAN bus. It is highly reliable and uses an active prevention mechanism to minimize the impact of attacks. SPARTA can identify transmission authenticity violations and recognize denial-of-service (DoS) attack attempts. It is designed to require minimal resources and can meet the real-time constraints of automotive systems. The system was tested on different CAN and CAN-FD setups and has proven efficient, high-performing, and adaptable to dynamic environments.

To evaluate SPARTA’s attack detection, (Yang & Shami, n.d.) adjusted the settings of every node to have a 10% chance of sending unauthorised messages with an identifier from a randomly selected node. SPARTA successfully detected all 13,550 random attack messages with a 100% detection rate, without any false positives or negatives, and identified the attacker in each instance.

Aldhyani & Alkahtani (2022) presented an advanced solution that proactively uses AI technology to protect vehicle networks from potential cyber threats. A security system based on deep learning approaches to protect autonomous vehicles from intrusions. This was tested on a real automatic vehicle network dataset which includes spoofing, replaying attacks, FL flood, and benign packets. A dataset underwent preprocessing to convert categorical data into numerical data. The dataset was processed using two models to identify attack messages: the convolution neural network (CNN) and a hybrid network that combines CNN and long short-term memory (CNN-LSTM).

The proposed system has been empirically demonstrated to have an impressive accuracy rate of 97.30%. This approach surpasses existing systems by significantly improving detection and classification accuracy, making it the top-performing system for ensuring real-time CAN bus security (Aldhyani & Alkahtani, 2022).

Table 1 - Comparison of current Intrusion Detection Techniques in Connected Vehicles.

Associated Work	Intrusion Detection Techniques	Technique / Method Used	Evaluation Metrics	Result	Limitation
Nguyen et al., 2023	Transfer-Based Attention Network for In-Vehicle Intrusion Detection	Transfer Learning (ML) Model	Accuracy, precision, recall, F-measure, and error rate	100% accuracy	The experiment was carried out on the extracted dataset; hence detection will become more difficult when applied to vehicles operating in real time.
Yang et al., 2022	Decision-Based Ensemble Framework for Intrusion	Ensemble ML Model	F1-Score	99.9997% accuracy	It has a longer execution time and might not be appropriate for real-time intrusion detection.

“A Review on Connected Vehicle Cyber-Attacks and Various Intrusion Detection Techniques”

	Detection - (LCCDE)				
Yang & Shami, n.d.	Transfer learning and ensemble learning-based IDS	Convolutional Neural Networks (CNNs) and Hyper-parameter Optimization techniques.	Accuracy, Precision, Recall, F1-Score	99.25 % detection rates	The proposed solution lacks an online adaptive model that can achieve online learning and does not address concept drift in time-series vehicle network data.
Khand elwal & Shreeji th, 2022	Lightweight Multi-Attack CAN Intrusion Detection System	Machine Learning Model	Accuracy, Precision, Recall, F1-Score	99% accuracy	The experiment was carried out on the extracted dataset; hence detection will become more difficult when applied to vehicles operating in real-time.
Schell & Kneib, 2023	SPART A	Gaussian Distribution Model	Accuracy	100% accuracy	Although SPARTA achieves a sender identification and intrusion detection rate of 100 %, falsely stated attacks cannot be ruled out due to potential measurement or transient errors.
Aldhya ni & Alkaht ani, 2022	Detection System for message attacks in CAN.	CNN and CNN-LSTM models	Precision, Recall, F1 Score, and Accuracy	97.30 % accuracy	The experiment was carried out on the extracted dataset, hence detection will become more difficult when applied to vehicles

					operating in real time.
Vita Santa Barlett a et al., 2023	V-SOC4A S	V-SOC4AS	Accuracy, Precision, Recall, F1-Score	100% Accuracy	—
Zhang & Ma, 2022	Hybrid Approach for Intrusion Detection for In-Vehicle Networks	Rule-based & Machine Learning-based Model	F1 Score, Accuracy, False Negative Rate (FNR), False Positive Rate (FPR)	99% accuracy	The solution is not able to detect attacks that drop aperiodic messages.
Islam et al., 2022	GGNB	GGNB-based	Accuracy, precision, recall, and F1 scores	97.4 % accuracy	The current detection solution is not mature enough for use in modern vehicles.
Cheng et al., 2022	TCAN-IDS	TCAN Model	Accuracy, error rate (ER), precision, recall, and F1-Score	99.9 % accuracy	The solution achieves excellent performance on the public injection attack dataset only. It does not take into account more attacks launched by external vehicular networks.

Vita Santa Barletta et al. (2023) established a vehicle-security operation center for improving automotive security (V-SOC4AS). The center monitors intra-vehicle communication subsystems in real-time, such as CAN, LIN, FlexRay, MOST, and Ethernet. V-SOC4AS deploys security information and event management (SIEM) to detect malicious attacks in intra-vehicle and inter-vehicle communications, including messages transmitted between vehicle ECUs, infotainment and telematics systems, and vehicular ports.

SOC analysts can automatically identify potential threats and enhance incident response processes by leveraging V-SOC4AS. Furthermore, V-SOC4AS can classify messages as malicious or non-malicious, obtain more information about the type of attack, and reduce detection time, thus facilitating support for response activities. An open-source dataset was used to simulate vehicles and evaluate denial of service (DoS) and fuzzing attacks. V-SOC4AS employs a rule-based mechanism to analyze packets a vehicle sends and instantly alerts SOC analysts if the payload contains a CAN frame attack (Vita Santa Barletta et al., 2023). Zhang & Ma, (2023) identified the two primary approaches for intrusion detection as rule-based and machine learning-based. Furthermore, it was noted that the rule-based approach is efficient but limited in detection accuracy. In contrast, machine learning detection has comparably higher detection accuracy but higher computation costs at the same time. Therefore, a unique hybrid intrusion detection system was developed, combining the advantages of rule-based and machine learning-based methodologies.

The approach proposed by (Zhang & Ma, 2022) utilizes machine learning techniques to attain a high detection rate while minimizing the computational resources needed by leveraging a rule-based component. The extensive testing on CAN traces obtained from four distinct vehicle models proved the efficacy and efficiency of the proposed hybrid IDS solution.

Islam et al. (2022) proposed an intrusion detection algorithm called the graph-based Gaussian naive Bayes (GGNB). This algorithm uses graph properties and PageRank-related features to enhance its accuracy. When tested on the rawCAN data set, it detected denial of service (DoS), fuzzy, spoofing, replay, and mixed attacks with 99.61%, 99.83%, 96.79%, and 96.20% accuracy, respectively. The OpelAstra data set also accurately detected DoS, diagnostic, fuzzing CAN ID, fuzzing payload, replay, suspension, and mixed attacks, with percentages ranging from 97.75% to 100%. The GGNB-based methodology requires significantly less training and test times than the SVM classifier used in the same application.

Cheng et al., (2022) proposed a TCAN-IDS model that uses a temporal convolutional network with global attention to detect network intrusion in vehicles. The model encodes 19-bit features, including an arbitration bit and data field, into a message matrix that recalls historical messages. The feature extraction model extracts spatial-temporal detail features using global attention to focus on essential changes. Finally, a two-class classification component monitors anomalous traffic. According to experimental results, TCAN-IDS can be monitored in real-time, offering high detection performance on known attack datasets. This model is expected to provide high information security and prevent illegal intrusion.

4. CONCLUSION

The Internet of Things and open connectivity have given rise to the Internet of Vehicles, allowing vehicles to communicate with other vehicles, infrastructures and the external world. While this innovation in the automotive industry is exciting, it also increases the risk of cyber-attacks on self-driving cars and connected vehicles. Therefore, it is crucial to implement effective intrusion detection techniques to identify potential attacks on in-vehicle networks. This paper evaluates several types of connected vehicle cyber-attacks and the various intrusion detection techniques used to avoid them.

5. LIMITATIONS

This critical review is limited to intrusion detection techniques. After detection, a thorough analysis of the identified cyberattack must be conducted for proper prevention. More limitations are listed below:

- The detection techniques are limited to publicly known network threats and cyber-attacks. In the case of a zero-day attack on any of the technologies used to facilitate in-vehicle communication, the current detection techniques in this paper will fail to detect the zero-day attack.
- There is no integration of orchestration capabilities in the proposed solutions to automate and streamline detection capabilities.
- The resilience of the intrusion detection techniques is not provided to ascertain the ability of the proposed solutions to resume and recover in the event of system failure or disruption.

6. FUTURE WORK POSSIBILITIES

This review paper is limited to intrusion detection techniques; intrusion prevention techniques for connected vehicles are the next level beyond the scope of this work. In the future, this next level can be worked upon to integrate intrusion detection with intrusion prevention, whereby detected cyber-attacks can be prevented in real-time with no further intervention from the security team. Further work can be done to provide solutions to the intrusion detection techniques limitation identified in this paper.

In the future, further work should go into enhancing the capabilities of the intrusion detection techniques to detect zero-day attacks associated with connected vehicles, this can be implemented by integrating advanced persistent threat (APT) detection capabilities and advanced anomaly detection capabilities. This work can also be expanded by covering how orchestration and resilience can be embedded into intrusion detection systems for connected vehicles to automate and streamline the detection capabilities as well as resume and recover detection operations in the event of failure or disruption.

REFERENCES

1. Aldhyani, T. H. H., & Alkahtani, H. (2022). Attacks to Automotous Vehicles: A Deep Learning Algorithm for Cybersecurity. *Sensors*, 22(1), 360.
<https://doi.org/10.3390/s22010360>
2. Aliwa, E., Rana, O., Perera, C., & Burnap, P. (2021). Cyberattacks and Countermeasures for In-Vehicle Networks. *ACM Computing Surveys*, 54(1), 1–37.
<https://doi.org/10.1145/3431233>
3. Cheng, P., Xu, K., Li, S., & Han, M. (2022). TCAN-IDS: Intrusion Detection System for Internet of Vehicle Using Temporal Convolutional Attention Network. *Symmetry*, 14(2), 310. <https://doi.org/10.3390/sym14020310>
4. Hammood, L., Doğru, İ. A., & Kılıç, K. (2023). Machine Learning-Based Adaptive Genetic Algorithm for Android Malware Detection in Auto-Driving Vehicles. *Applied Sciences*, 13(9), 5403.
<https://doi.org/10.3390/app13095403>
5. Islam, R., Devnath, M. K., Samad, M. D., & Jaffrey Al Kadry, S. M. (2022). GGNB: Graph-based Gaussian naive Bayes intrusion detection system for CAN bus. *Vehicular Communications*, 33, 100442.
<https://doi.org/10.1016/j.vehcom.2021.100442>
6. Khandelwal, S., & Shanker Shreejith. (2022). A Lightweight Multi-Attack CAN Intrusion Detection System on Hybrid FPGAs.
<https://doi.org/10.1109/fpl57034.2022.00070>
7. Lampe, B., & Meng, W. (2023). A survey of deep learning-based intrusion detection in automotive applications. *Expert Systems with Applications*, 221, 119771. <https://doi.org/10.1016/j.eswa.2023.119771>
8. Nguyen, T. P., Nam, H., & Kim, D. (2023). Transformer-Based Attention Network for In-Vehicle Intrusion Detection. *IEEE Access*, 11, 55389–55403.
<https://doi.org/10.1109/ACCESS.2023.3282110>
9. Rathore, R. S., Hewage, C., Kaiwartya, O., & Lloret, J. (2022). In-Vehicle Communication Cyber Security: Challenges and Solutions. *Sensors*, 22(17), 6679.
<https://doi.org/10.3390/s22176679>
10. Schell, O., & Kneib, M. (2023). SPARTA: Signal Propagation-based Attack Recognition and Threat Avoidance for Automotive Networks.
<https://doi.org/10.1145/3579856.3595788>
11. Vita Santa Barletta, Caivano, D., Mirko De Vincentiis, Ragone, A., Scalera, M., & Serrano, M. A. (2023). V-SOC4AS: A Vehicle-SOC for Improving Automotive Security. *Algorithms*, 16(2), 112–112.
<https://doi.org/10.3390/a16020112>
12. Yang, L., & Shami, A. (n.d.). A Transfer Learning and Optimized CNN Based Intrusion Detection System for Internet of Vehicles. Retrieved August 16, 2023, from <https://arxiv.org/pdf/2201.11812.pdf>
13. Yang, L., Shami, A., Stevens, G., & De Rusett, S. (2022). LCCDE: A Decision-Based Ensemble Framework for Intrusion Detection in The Internet of Vehicles. *ArXiv:2208.03399 [Cs]*.
<https://arxiv.org/abs/2208.03399>
14. Zenden, I., Wang, H., Iacovazzi, A., Vahidi, A., Blom, R., & Raza, S. (2023, April 1). On the Resilience of Machine Learning-Based IDS for Automotive Networks. *IEEE Xplore*.
<https://doi.org/10.1109/VNC57357.2023.10136285>
15. Zhang, L., & Ma, D. (2022). A Hybrid Approach Toward Efficient and Accurate Intrusion Detection for In-Vehicle Networks. *IEEE Access*, 10, 10852–10866.
<https://doi.org/10.1109/access.2022.3145007>